

PERSONAL INFORMATION

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ABOUT

Creative developer with more than 6 years of experience specializing in creating immersive and interactive applications for companies and brands in various fields of work. Proficient in using a variety of 3D software, game engines, and other image and video editing software with extensive experience in web development and visual programming. Adept at combining artistic creativity with technical programming expertise to produce exceptional visual experiences and interactive applications. Passionate about exploring new technologies and creating innovative digital content.

WORK EXPERIENCE

March 2020 – January 2021

Intern to the creative director at *Saturized*, Novi Sad

- VR development in Unreal Engine

January 2021 – February 2023

Web developer with focus on threejs development at *Dearfuture agency*, Novi Sad

- 2D websites
- 3D websites

2022–2023

AR artist and developer, developing brand safe Instagram, Facebook and Snapchat filters for :

- L'Oreal Paris
- Eucerin
- Garnier
- Maybelline New York
- Balkan Bet
- Henkel ATC

June 2023 – currently

Freelance web development and creative developer at various web agencies

- Saturized creative agency
- DearFuture web agency
- green-adv.rs web agency
- v3RPG startup
- webueno web agency

March 2024 – December 2024

VR developer and Blender artist for OPENS

- Almost a year-long collaboration on the VR artwork *Last Day on Earth*, where I worked on adjusting 3D models in Blender and development in Unreal Engine.

February 2023 – 2025

Computer science tutor at *Clever School*, Novi Sad, Serbia (Part time)

- Cambridge computer science tutor

June – August 2025

- replai.io – Creative development with add growth as primary focus (marketing)

December 2025 – current

chudo.rs – Tech lead for the festival, position includes maintaining and hosting the website with online and onsite ticket sales and creative development of the website which changes yearly.

EDUCATION**Faculty of Technical Sciences, University of Novi Sad, Serbia**

Applied software engineering (2016–)

- Completed four years of coursework
- Demonstrator for laboratory practice classes for the class Introduction to programming languages

Gymnasium in Čuprija, Serbia

General studies (2012 – 2016)

TOOL KIT

3D Software & Tools:

- Blender
- Unreal Engine
- Unity
- Lens Studio

AI Tools:

- Claude Code

Programming Languages & Frameworks and other:

- JavaScript
- TypeScript
- React
- Three.js
- React-Three-Fiber
- HTML/CSS
- PHP
- Webflow
- Wordpress
- Directus CMS
- Nextjs

LANGUAGE

- Serbian – Native Speaker
- English – [C Level]